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Pass-The-Hash Toolkit for Windows Implementation & use

Hernan Ochoa
(hochoa@coresecurity.com, hernan@gmail.com)

- **I'm going to talk about..**
 - What is the 'Pass-the-hash' technique?
 - » Brief history and explanation of the technique
 - Current (previous) Implementations and limitations
 - What is the Pass-the-hash Toolkit for Windows?
 - » Brief history
 - » Description of included tools and advantages
 - » Implementation (technical details)
 - » A 'new' post-exploitation 'attack/technique/thing to do'
 - » How to use the tools
 - Demos
 - » If someone is still in the room... Q/A.

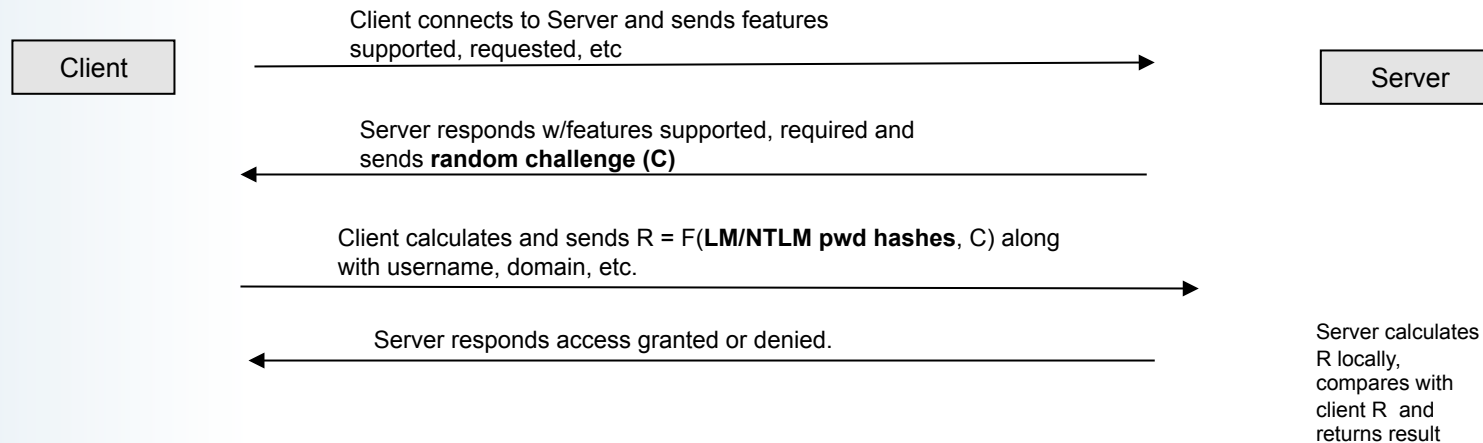
What is the 'Pass-the-hash' technique?

- **What is Pass-the-hash?**

- Windows stores, generally, two **hashes** of a user's passwords in its 'users database' (e.g.:SAM)
 - LM hash, NTLM hash
- "Pass-the-hash" allows an attacker to use LM & NTLM hashes to authenticate to a remote host (using NTLM auth) without having to decrypt those hashes to obtain the cleartext password
- First published (theory & exploit code) in 1997 by Paul Ashton (<http://www.securityfocus.com/bid/233/discuss>)

- How/Why does 'Pass-the-hash' work?

(over)simplified diagram of NTLM challenge-response authentication protocol



- How hashes are used (F) varies (ntlmv1, ntlmv2, etc)
- Having LM/NTLM Hashes == having the cleartext password for remote NTLM auth

- **How do you obtain the LM&NTLM hashes to 'Pass-the-hash'?**
 - Post-Exploitation
 - Dump SAM database using pwdump3/3e/4/5/6/7, fgdump, etc.
 - » Administrator:
500:0102030405060708090A0B0C0D0E0F10:0102030405060708090
A0B0C0D0E0F10:::

- **How do you obtain the LM&NTLM hashes to 'Pass-the-hash'?, cont. (2)**
 - From c:\windows\repair\sam
 - From c:\windows\system32\config\SAM
 - Sniff SMB challenge-response over the network
 - Simplifying: capture the nonce and encrypted nonce
 - » Need to brute-force to obtain a hash to 'pass-the-hash' (e.g.: use l0phtcrack, cain&abel)
 - » Common misconception is to believe the 'encrypted nonce' is a hash we can work with, but it is not.
 - CACHEDUMP to obtain 'hashed' hashes ☺ and then brute-forcing..
 - Etc...

- **Available 'Pass-the-hash' implementations**

- Paul Ashton's original 'exploit code': modified SAMBA client

- » With cleartext-password (not actual smbclient params):

- smbclient //192.168.1.20/diskC -U Administrator -p mypwd

- » Analog to 'net use z: \\192.168.1.20\diskC /u:Administrator mypwd'

- » The patch allows the following (not actual smbclient params):

- smbclient //192.168.1.20/diskC -U Administrator -p
4ECC0E7568976B7EAAD3B435B51404EE:
551E3B3215FFD87F5E037B3E3523D5F6

- **Available 'Pass-the-hash' implementations, cont. (2)**
 - Lots of impl. with the same approach since then:
 - » Samba-TNG provides built-in functionality for 'passing-the-hash'
 - » Lots of third-party implementations of the NTLM authentication mechanism allow performing the 'pass-the-hash' technique
 - In python, ruby, java, you name it..
 - Including metasploit, CORE IMPACT, impacket, etc.

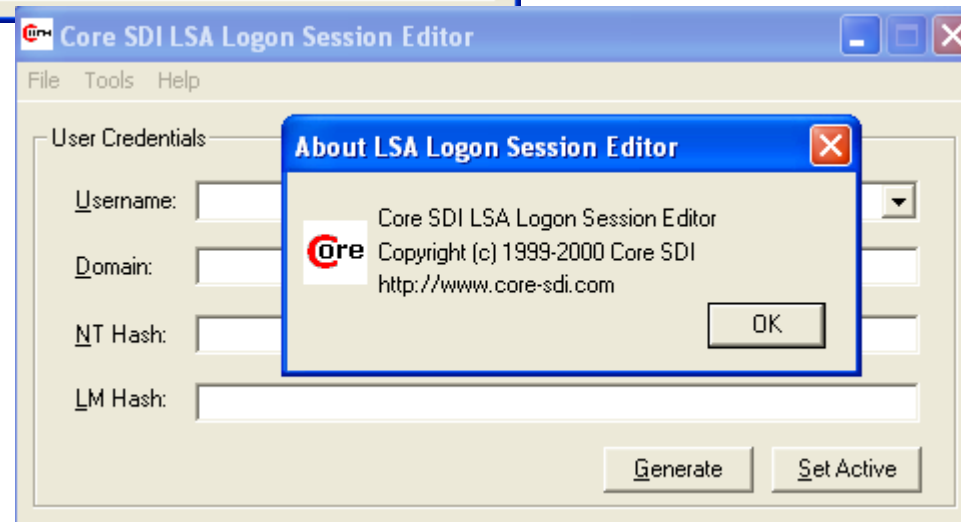
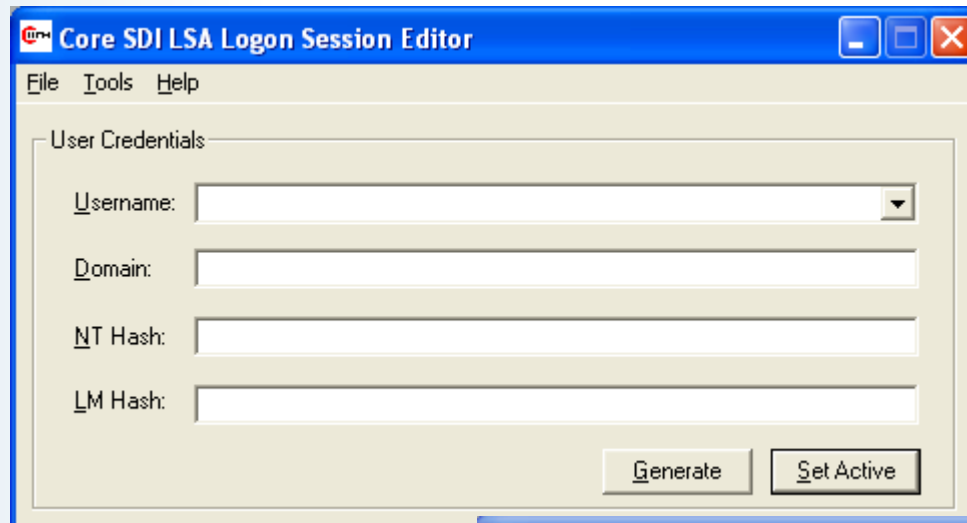
- **Pass-the-hash previous implementations “limitations”**
 - Mostly, limited functionality:
 - Samba & Samba-TNG: enormous amount of functionality but still not everything is implemented
 - Other third-party libraries/programs implement even LESS functionality than Samba & Samba-TNG
 - Functionality is scattered among different libraries/programs
 - Some protocols and functionality is ‘partially implemented’
 - » Third-party implementations are always running behind:
 - » Implementation is done by reverse-engineering and it takes a considerable amount of effort/time
 - » You can’t use native Windows tools

- **What is Pass-the-hash Toolkit for Windows?**
 - A set of tools that brings pass-the-hash to the Windows platform (and more)
 - Published in 2007, is Free and Open Source (written in C, by me 😊)
 - Currently, it works on Windows XP, Windows Server 2003 and Vista

- **What is Pass-the-hash Toolkit for Windows?, cont.(2)**

- I first developed a fully-working version of this technique for Windows NT4 (and later for Win2000) in 2000:
 - » I couldn't publish the code back then (it was sold to a 'company')
 - » But I wrote a paper: "Modifying Windows NT Logon Credentials"
 - Check out <http://www.coresecurity.com/content/modifying-windows-nt-logon-credential>
- In 2007, I wrote a completely new implementation of the technique from scratch and the PSH/PTH Toolkit was born

- **Pass-the-hash Toolkit for Windows memorabilia**



- **PSH/PTH Toolkit for Windows Advantages**

- Mainly, available functionality is “unlimited”
 - » It run on Windows! So...
 - » You can use any tool that uses NTLM authentication
 - from Microsoft or any other third-party tool (think admin interfaces, DCOM, etc)
 - » You can use the same tools you’d use if you had the cleartext password
 - » You have access to all available functionality and not partial implementations
 - » You can use it on compromised remote Windows boxes during pentests and then use windows native tools

- **PSH/PTH Toolkit for Windows Advantages, cont. (2)**
 - PSH/PTH also provides a post-exploitation ‘technique/attack/tool’
 - » ‘Steals’ credentials stored in memory
 - » Using this, you may be able to own a windows domain more easily, more on this later..

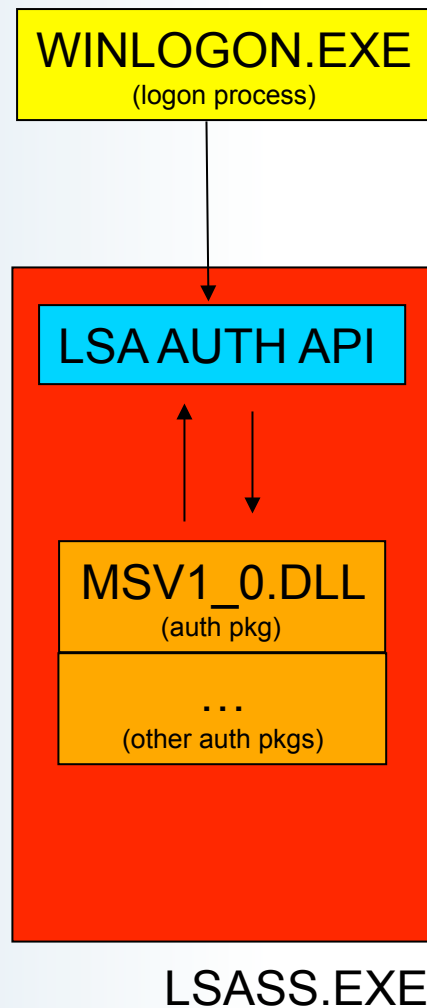
Implementing 'Pass-the-hash' on Windows

- **What do we want to achieve?**

- Analog functionality to 'smbclient //<<server>/<share> -U Administrator -p 4ECC0E7568976B7EAAD3B435B51404EE:551E3B3215FFD87F5E037B3E3523D5F6'
 - » Net use z: \\<server>/<share> -U Administrator 4ECC0E7568976B7EAAD3B435B51404EE:551E3B3215FFD87F5E037B3E3523D5F6
 - » But for ALL tools that use Windows native support (API) for NTLM auth
- We want to be able to do it as many times as we want without logging in and out
- We want to do it without having to reboot the 'attacking machine'

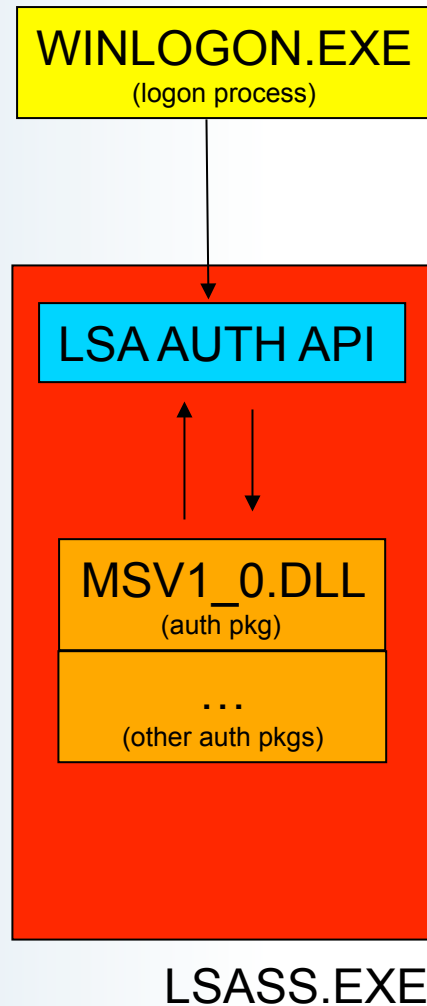
- **So, how do we do all that?**
 - Let's take a look at the Windows NT Logon and Authentication model...

- **Three basic components take part**
 - **Logon processes:** a component trusted by the OS to monitor I/O devices for logon attempts
 - **The LSA (Local Security Authority) Server Process:** user-mode process (lsass.exe) responsible basically for the local system security policy and user auth.
 - **Authentication packages:** component (DLL) responsible for performing actual user's credentials auth
 - » Each auth pkg registers to the LSA at startup (authpkg id)
 - » **Create new LSA Logon Sessions**
 - » Return info for inclusion in Token object
 - The token represents security context for access
 - **The auth packages associate credentials with the user's logon session**



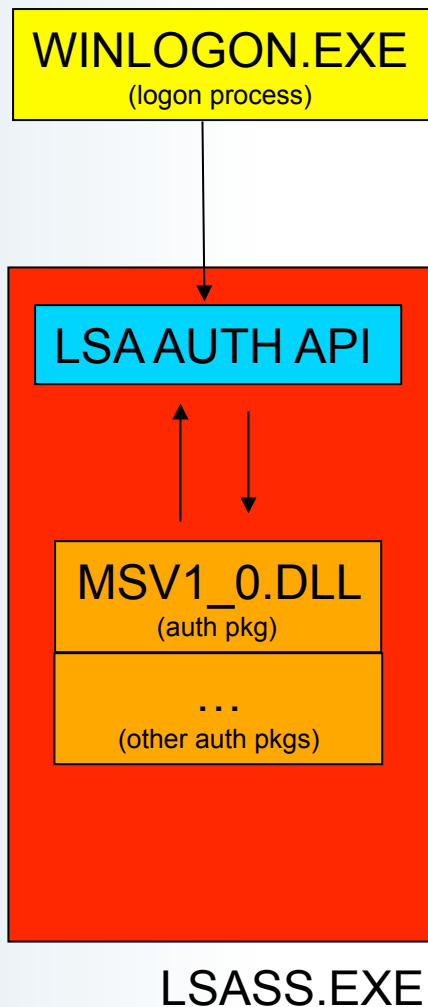
NTLM AUTH

- **Winlogon.exe**: default logon process for interactive logons
- **MSV1_0.DLL**: NTLM auth package
- **LSASS.EXE**: keeps track of logon sessions



- **Winlogon**

- Intercepts logon attempts from the keyboard
- calls *LsaLogonUser()* with msv1_0's id
 - » This ends up in MSV1_0.DLL



- **Msv1_0**

- Authenticates user using local sam or AD etc
 - Creates logon session (LUID)
- **Msv1_0 adds credentials to logon session** by calling *LsaAddCredential()*
 - The username, the domain name, and the LM&NTLM hashes
 - These are the credentials used by windows when you try to access remote resources (e.g.: *net use \\server lc\$*)

- **Msv1_0 communicates with LSA using the LSA AUTH API:**

- » Auth packages export the function

- NTSTATUS *LsaApInitializePackage*(
 __in ULONG AuthenticationPackageId,
 __in **PLSA_DISPATCH_TABLE** *LsaDispatchTable*,
 __in_opt PLSA_STRING *Database*,
 __in_opt PLSA_STRING *Confidentiality*,
 __out PLSA_STRING **AuthenticationPackageName*
);

- » LSA calls this function at startup and passes the *LsaDispatchTable* structure

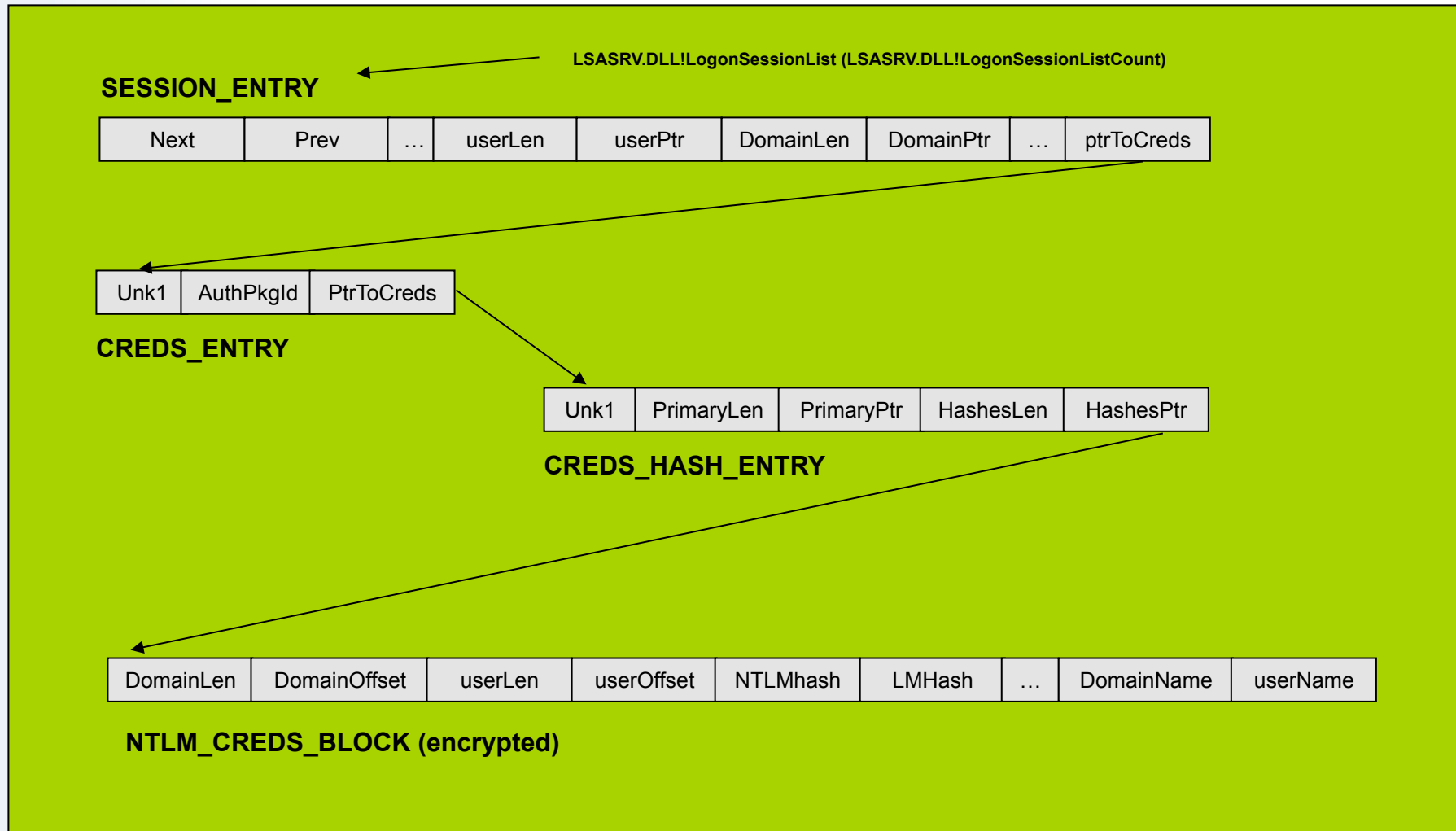
- **LSA_DISPATCH_TABLE**

- Structure that contains the addresses of LSA functions that can be called by auth packages.

```
typedef struct LSA_DISPATCH_TABLE {  
  
    PLSA_CREATE_LOGON_SESSION CreateLogonSession;  
    PLSA_DELETE_LOGON_SESSION DeleteLogonSession;  
    PLSA_ADD_CREDENTIAL AddCredential;  
    PLSA_GET_CREDENTIALS GetCredentials;  
    PLSA_DELETE_CREDENTIAL DeleteCredential;  
    PLSA_ALLOCATE_LSA_HEAP AllocateLsaHeap;  
    PLSA_FREE_LSA_HEAP FreeLsaHeap;  
    PLSA_ALLOCATE_CLIENT_BUFFER AllocateClientBuffer;  
    PLSA_FREE_CLIENT_BUFFER FreeClientBuffer;  
    PLSA_COPY_TO_CLIENT_BUFFER CopyToClientBuffer;  
    PLSA_COPY_FROM_CLIENT_BUFFER CopyFromClientBuffer;  
  
} LSA_DISPATCH_TABLE, PLSA_DISPATCH_TABLE;
```


- **So, how can we implement 'Pass-the-hash' on Windows ALREADY!?**

- » We play around with the logon sessions and their associated credentials...
 - Remember...
 - » Credentials associated with logon sessions are the credentials used when you want to access a remote resource using NTLM auth
 - » So if we change these credentials (e.g.: modify the password hashes), we modify credentials used for over the network auth and we will accomplish our goal



LSASS.EXE maintains a double-linked list of logon sessions

LSASS.EXE

- **Each logon session may have associated NTLM credentials (or others)**
 - NTLM creds. encrypted w/random key using either desX-cbc or rc4
 - » If $\text{modulo}(\text{size}/8) \neq 0$ use desX-cbc, otherwise use rc4
 - » **DES-X** (or **DESX**) is a variant of DES intended to increase the complexity of a brute-force attack using a technique called *key whitening*.
 - DES-X augments DES by XORing an extra 64 bits of key (K1) to the plaintext *before* applying DES, and then XORing another 64 bits of key (K2) *after* the encryption

- I've never seen credentials encrypted with rc4
- desX key appears to be lost but IV, whitening keys and scheduled key are available
 - » LSASS itself uses this info to encrypt/decrypt
 - it uses the *LSASRV.DLL!LsaEncryptMemory()* function

- **LSASRV.DLL!LsaInitializeProtectedMemory generates the keys used to encrypt credentials in memory**

```
// global_vars
uchar *g_pRandomKey; // ?g_pRandomKey@@@3PAEA
ulong g_cbRandomKey; // ?g_cbRandomKey@@@3KA
ulong CredLockedMemorySize; // ?CredLockedMemorySize@@@3KA
void* CredLockedMemory; // ?CredLockedMemory@@@3PAXA
_desxtable *g_pDESXKey; // ?g_pDESXKey@@@3PAU_desxtable@@

//typedef struct _desxtable {
//    unsigned char inWhitening[8];
//    unsigned char outWhitening[8];
//    DESTable desTable;
//} DESXTable;

unsigned __int64 g_Feedback; // ?g_Feedback@@@3_KA

LsaInitializeProtectedMemory
{

g_cbRandomKey = 0x100 (256) ;
CredLockedMemorySize = 0x190 (400);

CredLockedMemory = VirtualAlloc(0, 190h, MEM_COMMIT(1000h), PAGE_READWRITE(4))
VirtualLock( CredLockedMemory, CredLockedMemoriSize );

// _desxtable *g_pDESXKey
g_pDESXKey = CredLockedMemory;

g_pRandomKey = g_pDESXKey + 0x90 (144);

SystemFunction036@8( g_pRandomKey, 0x18 (24) );
SystemFunction036@8( &g_Feedback, 8);
desxkey( g_pDESXKey, g_pRandomKey);
SystemFunction036@8( g_pRandomKey, g_cbRandomKey );

}
```

- **LSASRV.DLL!LsaEncryptMemory is used to encrypt/decrypt credentials**

```
void LsaEncryptMemory(unsigned __int8 *buffer, unsigned __int32 len, unsigned int mode)
{
char *pbuffer;
??? outRC4key;
unsigned int feedback1;
unsigned int feedback2;

    if( buffer == NULL) return;

    pbuffer = buffer;

    if( len == 0 ) return;

    if( !(len&7) ) {

        rc4_key( &outRC4key, g_cbRandomKey, g_pRandomKey);
        rc4( outRC4Key, len, buffer);
        return;

    }

    feedback1, feedback2 = g_Feedback;
    _CBC@28( &_function_desx@16,
            8,
            buffer,
            buffer,
            g_pDESXKey,
            mode,
            &feedback1);

}
```

Pass-the-hash Toolkit for Windows included tools & implementation

- **PSH/PTH Toolkit for Windows – included tools**
 - *IAM.exe* and *IAM-ALT.exe*: performs ‘pass-the-hash’
 - *WHOSTHERE.exe* and *WHOSTHERE-ALT.exe*: obtain credentials stored in memory (domain, username, NT&NTLM hashes)
 - *PASSTHEHASH.IDC*: *IDA Pro* .IDC script; obtain addresses *IAM.exe* and *WHOSTHERE.exe* need to function
 - *GENHASH.exe*: helper tool. Mainly for testing purposes:
 - » Generates NT&NTLM hashes from a cleartext password

- **GENHASH.EXE**

- Generates LM & NTLM hashes
- Uses ‘undocumented’ functions
 - » *Advapi32.dll!SystemFunction006(strupr(char* pwd), out uchar* hash)*
 - Generates LM hash
 - » *Advapi32.dll!SystemFunction007(unicode* pwd, out uchar* hash)*
 - Generates NTLM hash

The “hard” way (iam.exe / whosthere.exe)

- **IAM.EXE and IAMDLL.DLL**

- *Findfuncs() in LSASRV.DLL*
 - » *LsaAddCredential, LsaEncryptMemory, Feedback, DesXKey, LogonSessionList, LogonSessionCount*
- Gets current LogonID
 - » If -r, creates new logon session and process (advapi32.dll!CreateProcessWithLogonW)
- Creates 'NTLM_CREDS_BLOCK'

DomainLen	DomainOff	userLen	userOffset	NTLMhash	LMHash	...	Domain	User
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NTLM_CREDS_BLOCK

- Injects *iamdll.dll* into *LSASS.EXE*
 - *Encrypts credentials manually and calls LSASRV.DLL!LsaAddCredential(LogonID,&primaryKey,&MSV_CREDS)*

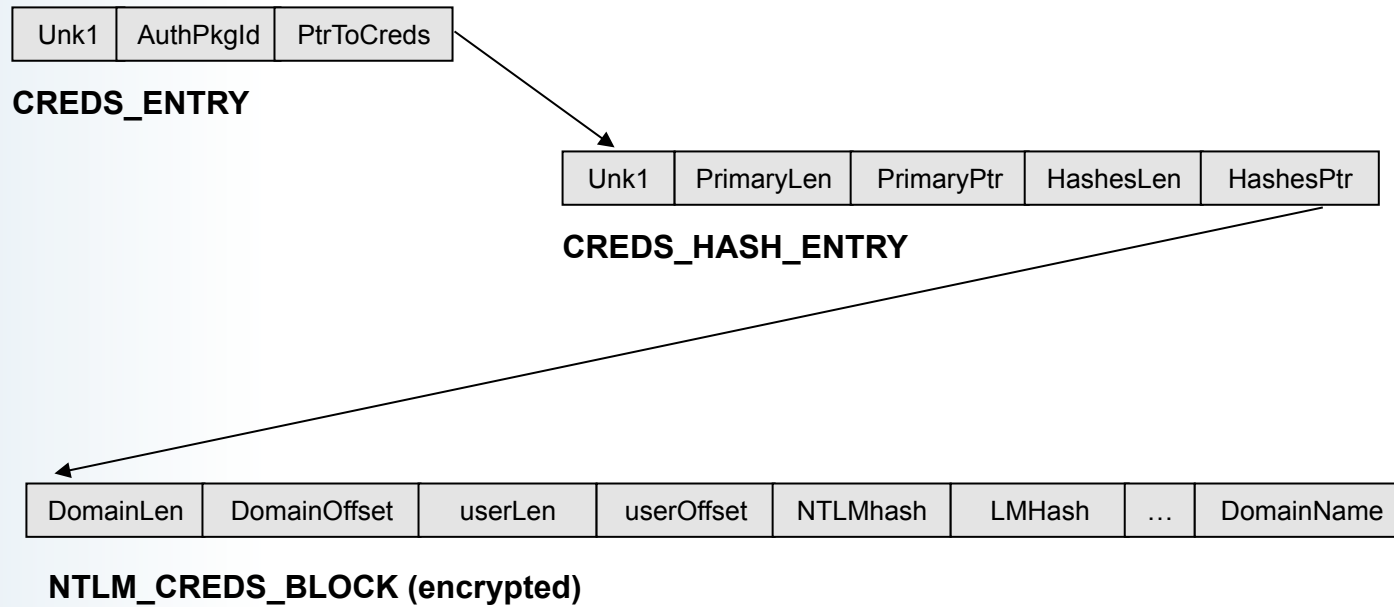
- **WHOSTHERE.EXE**

- *Findfuncs()* inside *LSASRV.DLL*
 - » *LsaAddCredential, LsaEncryptMemory, Feedback, DesXKey, LogonSessionList, LogonSessionCount*
- From *LSASS.EXE*
 - » Reads value of *g_Feedback, DesXKey, LogonSessionlist, LogonSessionListCount*
- Iterates thru items in double-linked list of sessions

SESSION_ENTRY

Next	Prev	...	userLen	userPtr	DomainLen	DomainPtr	...	ptrToCreds
------	------	-----	---------	---------	-----------	-----------	-----	------------

- Gets to encrypted credentials per each logon session



Findfuncs()

- **Address group**

- LSASRV.DLL!?LsaEncryptMemory@@YGXPAEKH@Z
- LSASRV.DLL!_LsapAddCredential@16
- LSASRV.DLL!?g_Feedback@@3_KA
- LSASRV.DLL!?g_pDESXKey@@@3PAU_desxtable@@A
- LSASRV.DLL!?LogonSessionCount@@@3KA / LSASRV.DLL!?
LogonSessionListCount@@@3KA (in W2003)
- LSASRV.DLL!?LogonSessionList@@@3U_LIST_ENTRY@@A /
LSASRV.DLL!?LogonSessionList@@@3PAU_LIST_ENTRY@@A
(in W2003)

- **Address Group Example**

```
#define V2976_XPSP2_ADDCREDENTIAL_FRENCH          (PBYTE)0x756C7A24
#define V2976_XPSP2_ENCRYPTMEMORY_FRENCH          (PBYTE)0x756C5449
#define V2976_XPSP2_FEEDBACK_ADDR_FRENCH        (PBYTE)0x75750BD8
#define V2976_XPSP2_DESKEY_PTR_ADDR_FRENCH
    (PBYTE)0x75750BE0
#define V2976_XPSP2_LOGON_SESSION_LIST_ADDR_FRENCH
    (PBYTE)0x7574FCB8
#define V2976_XPSP2_LOGON_SESSION_LIST_COUNT_FRENCH
    (PBYTE)0x7574FE54
```

- **'Database' of 'addresses groups' for different *LSASRV.DLL* versions**
 - addresses change based on
 - » DLL version of auth components
 - » Service pack
 - » Windows version (XP,2003, etc)
 - » Language (French,German,etc)

The “easy” way (iam-alt.exe / whosthere-alt.exe)

- ***IAM-ALT.EXE* and *PTH.DLL***
 - Gets *LogonID*
 - » If *-r*, create new logon session and process (*advapi32.dll!CreateProcessWithLogonW*)
 - Obtain LogonID

 - Injects *PTH.DLL* into *LSASS.EXE*
 - » Finds *msv1_0.dll!NlpAddPrimaryCredential*
 - Not exported
 - Searches for signatures (series of fixed opcodes)
 - » Calls *msv_10.dll!NlpAddPrimaryCredential*
 - No need to encrypt credentials

- **WHOSTHERE-ALT.EXE and PTH.DLL**
 - Calls *secur32.dll!LsaEnumerateLogonSessions()*
 - Iterates thru sessions (LUIDs)
 - » Gets username, domain, authpkg name
 - Injects *pth.dll* into *LSASS.EXE*
 - » Finds *msv1_0.dll!NlpGetPrimaryCredential()*
 - Not exported
 - Searches for signatures (series of fixed opcodes)
 - » Calls *msv1_0.dll!NlpGetPrimaryCredential()*
 - No need to decrypt

Implementation Summary

- ***IAM.EXE* and *IAM-ALT.EXE***
 - Perform ‘pass-the-hash’
 - Replace current and new logon session credentials
 - Two different implementations of the same ‘technique’
 - IAM-ALT uses a more ‘generic’ and ‘easy’ approach and should work on more systems
 - IAM uses a more ‘specialized’ approach meant to be more ‘stealthy’ (sthg like that..does not completely accomplishes this right now..)

- ***WHOSTHERE.EXE* and *WHOSTHERE-ALT.EXE***
 - List credentials of current logon sessions
 - Two different implementations of the same ‘technique’
 - WHOSTHERE-ALT uses a more ‘generic’ and ‘easy’ approach and should work on more systems
 - WHOSTHERE just reads memory
 - » Very safe
 - » Specially to use on pentests

DEMO

Using whosthere/whosthere-alt to help you “own the domain”

- **Compromise a Windows machine**
 - Dump SAM to obtain NT&NTLM hashes (e.g.:pwdump)
 - » Obtains password hashes of, **ONLY**, users on LOCAL SAM database

- **How do you move from owning a single machine to owning a domain?**
 - » Use whosthere/whosthere-alt to dump LM&NTLM credentials stored in memory
 - New logon sessions
 - Logon sessions created pre-exploitation
 - » You might get lucky and get accounts with **domain admin privileges**
 - » I've seen this many times.. (I'm not that lucky, so you should see the same thing 😊)
 - » **Sometimes... logon sessions and NTLM credentials remain in memory after users log off...**

DEMO

CONCLUSIONS

- **PSH Toolkit brings pass-the-hash to Windows (iam/iam-alt)**
- **The ‘technique’ is no longer limited to certain functionality**
 - You can use any microsoft and third-party tool that uses NTLM auth
 - ALL functionality of such tools is available to you
 - You can use this in a pentest (pivoting)

- **Whosthere/whosthere-alt grabs hashes of (active?) logon sessions**
 - Dump credentials stored in memory
 - Leave whosthere/whosthere-alt running and grab hashes of new logon sessions when they are created
 - **You can obtain credentials of users not local to the workstation you are on**
 - Sometimes credentials are in memory **even when users are not currently logged on**
 - helps you own the domain after compromising only one server/workstation

QUESTIONS?

Thanks!

- **Blog:** hexale.blogspot.com
- **My web site:** www.hexale.org
- **Forums:** www.hexale.org/forums
- **PSH/PTH toolkit available at**
<http://oss.coresecurity.com/projects/pshtoolkit.htm>
- **More info available at**
<http://oss.coresecurity.com/pshtoolkit/doc/index.html> and at my
web site.

- **PASSTHEHASH.IDC Script**

- » Finds the following Symbols

- ?LsaEncryptMemory@@YGXPAEKH@Z
- _LsapAddCredential@16
- ?g_Feedback@@@3_KA
- ?g_pDESXKey@@@3PAU_desxtable@@@A
- ?LogonSessionCount@@@3KA / ?LogonSessionListCount@@@3KA
(in W2003)
- ?LogonSessionList@@@3U_LIST_ENTRY@@@A / ?
LogonSessionList@@@3PAU_LIST_ENTRY@@@A (in W2003)

- If WHOSTHERE/IAM don't work on your system, you can make them work yourself

- » You don't need to recompile the tools